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## AMENDMENTS TO THE CLAIMS

Please amend Claims 6 and 7. Please cancel Claims 1-5 and 9-22 without prejudice or disclaimer. Please add the following new Claims 23-29. A complete listing of the claims and their status is presented below.

- 1. 5. (Canceled)
- 6. (Currently amended) AThe method of Claim 5, further playing a game comprising:

providing a plurality of game units, wherein each game unit has at least one primary game piece and at least one secondary game piece;

providing a playing surface having a plurality of spaces forming at least one path, wherein the spaces are sized to accommodate at least one game piece;

providing a plurality of playing cards, wherein at least one playing card has a number for indicating the number of spaces for which at least one game piece of one game unit may move;

providing a rule that requires the total number of spaces moved by all of the game pieces of one game unit to equal the number on the at least one playing card; and

moving game pieces of a selected game unit along the spaces of the playing surface;

wherein at least one of the game pieces of a selected game unit, after being moved, remains within a predetermined number of spaces on the playing surface of another game piece of the selected game unit;

wherein the plurality of game pieces are configured to move separately from each other along the at least one path.

7. (Currently amended) <u>A The-method of Claim 4, further playing a game comprising:</u>

providing a plurality of game units, wherein each game unit has at least one primary game piece and at least one secondary game piece;

providing a playing surface having a plurality of spaces forming at least one path, wherein the spaces are sized to accommodate at least one game piece;

providing a plurality of playing cards, wherein at least one playing card has a plurality of images oriented in specific locations along a surface of the at least one playing card, wherein the images are ranked according to the location of each image on the at least one playing card; and

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moving game pieces of a selected game unit along the spaces of the playing surface;

wherein at least one of the game pieces of a selected game unit, after being moved, remains within a predetermined number of spaces on the playing surface of another game piece of the selected game unit;

wherein the plurality of game pieces are configured to move separately from each other along the at least one path.

- 8. (Original) The method of Claim 7, wherein one of the plurality of images is placed substantially near the center of the at least one playing card for designating the rank of the at least one playing card relative to the plurality of playing cards.
  - 9. 22. (Canceled)
- 23. (New) The method of Claim 6, wherein the at least one secondary game piece and the primary game piece are configured to move separately along the path.
  - 24. (New) The method of Claim 6, wherein the predetermined number is five spaces.
  - 25. (New) The method of Claim 6, wherein each game unit has four game pieces.
- 26. (New) The method of Claim 7, wherein the at least one secondary game piece and the primary game piece are configured to move separately along the path.
  - 27. (New) The method of Claim 7, wherein each game unit has four game pieces.
- 28. (New) The method of Claim 7, further comprising selecting at least one playing card from the plurality of playing cards, wherein the at least one playing card has a number.
- 29. (New) The method of Claim 28, wherein moving the game pieces of a selected game unit involves moving one or both of the at least one primary game piece and the at least one secondary game piece of the selected game unit a certain number of spaces along the path corresponding to the number on the at least one playing card.